

Æthelmearc Clothiers Guild Project Promenade Scoring Rubric

HISTORICAL ACCURACY / DOCUMENTATION

The purpose of this section is to educate your judges about what the team is presenting. It should include rationale with supporting evidence on wardrobe choices and will be referenced later in this rubric when concerning historicity (such as fabrics, colors, patterns and methods of construction). Documentation need not be academic or in research paper format. Credit must be provided for your sources (even if you have to point to the pinterest post on your phone), instances of plagiarism will result in a score of 0 from this section of the rubric.

1	2	3	4	5
<ul style="list-style-type: none"> <input type="checkbox"/> None of the elements of the outfit/construction style are documented <input type="checkbox"/> The pattern is not accurate to the time period. <input type="checkbox"/> There are no sources used in the written documentation. 	<ul style="list-style-type: none"> <input type="checkbox"/> Few elements of the outfit/construction style are documented <input type="checkbox"/> The pattern is loosely based on the style of the time period <input type="checkbox"/> Few sources are used in the written documentation 	<ul style="list-style-type: none"> <input type="checkbox"/> Some elements of the outfit/construction are documented <input type="checkbox"/> The pattern is in the style of the time period but is not based on a specific piece. <input type="checkbox"/> Only secondary sources are used in the written documentation 	<ul style="list-style-type: none"> <input type="checkbox"/> Most elements of the outfit/construction style are documented <input type="checkbox"/> The clothing pattern is based on a historical reference or theoretical reconstruction. <input type="checkbox"/> Some primary sources and secondary sources are included in the written documentation 	<ul style="list-style-type: none"> <input type="checkbox"/> All elements of the outfit/construction style are documented <input type="checkbox"/> The clothing pattern based on a historical reference or theoretical reconstruction with thorough supporting evidence. <input type="checkbox"/> Primary sources are included in the written documentation

MATERIALS

This category concerns itself with the historicity of the materials used. (this excludes “injections of chaos” from the competition organizers)

1	2	3	4	5
<ul style="list-style-type: none"> <input type="checkbox"/> None of the fabric/material is historically accurate to the time period. <input type="checkbox"/> None of the color choices are accurate to the time period. <input type="checkbox"/> None of the trims are documented patterns from the time period. <input type="checkbox"/> None of the elements of the outfit are consistent with the time period. 	<ul style="list-style-type: none"> <input type="checkbox"/> Most of the fabric/material is not historically accurate to the time period. <input type="checkbox"/> Most of the color choices are not accurate to the time period. <input type="checkbox"/> Most of the trims are not documented patterns from the time period. <input type="checkbox"/> Most of the elements of the outfit are not consistent with the time period. 	<ul style="list-style-type: none"> <input type="checkbox"/> Some fabric/material is historically accurate to the time period. <input type="checkbox"/> Some color choices are accurate to the time period. <input type="checkbox"/> Some trims are documented patterns from the time period. <input type="checkbox"/> Some of the elements of the outfit are consistent with the time period. 	<ul style="list-style-type: none"> <input type="checkbox"/> Most fabric/material is historically accurate to the time period. <input type="checkbox"/> Most color choices are accurate to the time period. <input type="checkbox"/> Most trims are documented patterns from the time period. <input type="checkbox"/> Most all elements of the outfit are consistent with the time period. 	<ul style="list-style-type: none"> <input type="checkbox"/> All fabric/material is historically accurate to the time period. <input type="checkbox"/> All color choices are accurate to the time period. <input type="checkbox"/> All trims are documented patterns from the time period. <input type="checkbox"/> All elements of the outfit are consistent with the time period.

CONSTRUCTION

This category grades the overall finish and quality of construction.

1	2	3	4	5
<ul style="list-style-type: none"> <input type="checkbox"/> The outfit is missing major components. <input type="checkbox"/> All of the visible edges are unfinished and/or sloppily done. <input type="checkbox"/> Visible stitches are ragged and/or not present. 	<ul style="list-style-type: none"> <input type="checkbox"/> Only 1 or 2 elements of the outfit are complete. <input type="checkbox"/> Many of the visible edges are unfinished and/or sloppily done. <input type="checkbox"/> Visible stitches are inconsistent and/or sloppy. 	<ul style="list-style-type: none"> <input type="checkbox"/> Some elements of the outfit are incomplete and/or missing from the model. <input type="checkbox"/> Some of the visible edges are neatly finished and runway ready. <input type="checkbox"/> The visible stitches are neat, but not in the style of the time period and culture. 	<ul style="list-style-type: none"> <input type="checkbox"/> Most elements of the outfit are complete and present on the model. <input type="checkbox"/> Most visible edges of the garment/accessories are neatly finished <input type="checkbox"/> Most of the visible stitches are done in the style of the time period and culture. <input type="checkbox"/> Garments are finished enough for repeat wear. 	<ul style="list-style-type: none"> <input type="checkbox"/> All elements of the outfit are complete and present on the model <input type="checkbox"/> All visible edges of the garment / accessories are neatly finished <input type="checkbox"/> Visible stitches are done in the style of the time period and culture. <input type="checkbox"/> Garments look like clothes rather than costume and appear well-made enough for regular wear.

COMPLEXITY

This category concerns itself with the complexity of the project, with thought given to the layers, accessories and garment structuring.

1	2	3	4	5
<ul style="list-style-type: none"> <input type="checkbox"/> There is a pile of cloth that doesn't resemble clothing at all. 	<ul style="list-style-type: none"> <input type="checkbox"/> The outfit is comprised of only 1 article of clothing. <input type="checkbox"/> None of the main garment is embellished. <input type="checkbox"/> No trim or embellishments are created on site. 	<ul style="list-style-type: none"> <input type="checkbox"/> The outfit uses 2 (or less) articles of clothing to create a finished look. <input type="checkbox"/> Less than 25% of the main garment is embellished. <input type="checkbox"/> Most trim and embellishments are not created on site, but are created by the team. <input type="checkbox"/> An attempt at period silhouette was made 	<ul style="list-style-type: none"> <input type="checkbox"/> The outfit uses several (approximately 3-4) articles to create a finished look. <input type="checkbox"/> More than 25% (but less than 50%) of the main garment is embellished. <input type="checkbox"/> Most of the trim, embellishments, and accessories are created on site. <input type="checkbox"/> Garments are sufficiently shaped, lined, and/or structured to create a period silhouette. 	<ul style="list-style-type: none"> <input type="checkbox"/> The outfit is complex and layered, using multiple pieces to create a finished look. <input type="checkbox"/> More than 50% of the main garment is embellished <input type="checkbox"/> All trim, embellishments, and accessories are created on site. <input type="checkbox"/> Garments are shaped, lined, and/or structured using techniques done on site to create a period silhouette.

ENSEMBLE

This category concerns itself with the overall aesthetics and fit of the wardrobe.

1	2	3	4	5
<ul style="list-style-type: none"> <input type="checkbox"/> The outfit is incomplete. <input type="checkbox"/> None of the elements work together and/or are appropriate to the time period. <input type="checkbox"/> All of the color choices are inappropriate to the time period and/or are aesthetically incorrect. <input type="checkbox"/> Several of the pieces do not fit the model (too large, too small, unsymmetrical) 	<ul style="list-style-type: none"> <input type="checkbox"/> The ensemble is missing several components. <input type="checkbox"/> The outfit is incomplete <input type="checkbox"/> The elements are from multiple time periods and/or are not appropriate to the ensemble. <input type="checkbox"/> Many of the color choices are inappropriate for the time period and/or clash with period aesthetic. <input type="checkbox"/> Some of the pieces do not fit the model well. 	<ul style="list-style-type: none"> <input type="checkbox"/> Some of the elements of the ensemble complement each other. <input type="checkbox"/> The overall look is unfinished <input type="checkbox"/> Some of the elements are not appropriate to the ensemble/time period. <input type="checkbox"/> Some colors work together as expected for the period aesthetic. <input type="checkbox"/> Most of the pieces fit the model well 	<ul style="list-style-type: none"> <input type="checkbox"/> Most of the elements of the ensemble complement each other. <input type="checkbox"/> The model has a “finished” look. <input type="checkbox"/> Most of the elements serve a purpose and are appropriate to the ensemble/time period. <input type="checkbox"/> Most colors work together as expected for the period aesthetic. <input type="checkbox"/> The ensemble fits the model well. 	<ul style="list-style-type: none"> <input type="checkbox"/> All of the elements of the ensemble complement each other. <input type="checkbox"/> The model has a “finished” look. <input type="checkbox"/> All of the elements serve a purpose and are appropriate to the ensemble/time period. <input type="checkbox"/> All colors work together as expected for the period aesthetic. <input type="checkbox"/> The ensemble fits the model well.

HAND-SEWING

1	2	3	4	5
<ul style="list-style-type: none"> <input type="checkbox"/> All or most of the garment was constructed using a machine with no hand stitching at all. <input type="checkbox"/> What remains unsewn is finished with hot-glue and fray check 	<ul style="list-style-type: none"> <input type="checkbox"/> Most/all of the garment was constructed using a machine. <input type="checkbox"/> Some hand-stitching may be used for embellishment /decorative purposes, but all functional seams were created using a machine. 	<ul style="list-style-type: none"> <input type="checkbox"/> Some of the garment (but less than 50%) of the ensemble (garment, accessories, etc.) is hand sewn. <input type="checkbox"/> A sewing machine was used for most of the construction. 	<ul style="list-style-type: none"> <input type="checkbox"/> More than 50% of the visible seams (garments, accessories, etc.) are hand sewn. <input type="checkbox"/> A sewing machine was used on some aspects of internal construction. 	<ul style="list-style-type: none"> <input type="checkbox"/> The entire ensemble (garments, accessories, etc.) is completely hand sewn. <input type="checkbox"/> No sewing machine was used in any aspect of construction.

ACCESSORIES AND MADE-ON-SITE ADDITIONS

This category is for recognizing the diversity of skills on display during the competition and for extra elements that can round out a wardrobe. This is also where Judges can assign “extra credit” for truly inspirational displays by adding 1 - 2 bonus points to raise the base grade.

1	2	3	4	5
<input type="checkbox"/> Ensemble includes at least one accessory that was made on site.	<input type="checkbox"/> Ensemble includes at least one accessory that was made on site. <input type="checkbox"/> Ensemble includes an element that involves a different skill set (embroidery, metal working, leather craft, beading...ect) which was undertaken on site.	<input type="checkbox"/> Ensemble includes at least two accessories that were made on site. <input type="checkbox"/> Ensemble includes more than one element that involves a different skill set (embroidery, metal working, leather craft, beading...ect) which was undertaken on site.		

INJECTIONS OF CHAOS

1 point for successful participation in each

Challenge 1 (TBD): ____

Challenge 2 (TBD): ____

Challenge 3 (TBD): ____